

Name (max. 1): _____

Title: _____ Project #: _____

CMed 20/30

ANIMATION – Computer Generated

Description

This project requires you to create a short (1- to 2-minute) story-based animation from computer software (ex: Scratch). View the Scratch website (scratch.mit.edu) for samples of what can be done. Other software such as Sketchup Make and Pivot Stick Figure might also be helpful.

Format

Your animation must be story-based and can be a remix of an existing story (ex: your version of a fairy tale). It must have a clear storyline and include original design elements (sprites/objects, rooms/backgrounds, sounds, music and other variables). You can create this with the desktop software or the online version of Scratch. Other software may also be available.

Pre-Production Elements

Create a story outline – a paragraph or two that summarizes the story, lists characters, background, settings, and main conflict.

Complete a storyboard of at least 12 frames with accompanying details. Plan to incorporate music and sound effects.

Scoring (20% - 25%)

	Hard copy	E-file
<input type="checkbox"/> Story outline – typed and printed	✓	X
<input type="checkbox"/> Storyboard, 12 frame minimum, all required details	✓	X

Production Elements

Create the animation with the required elements, minimum 1 minute. The animation should portray some basic movement (ex: legs should move when characters walk, etc.).

Add music and sound effects where appropriate. Include title, production company name, copyright year, animator (you) and author (you unless the story is borrowed).

Scoring (50% - 60%)

<input type="checkbox"/> sufficient duration
<input type="checkbox"/> basic movement mechanics displayed
<input type="checkbox"/> follows a logical plot and the storyboard

Post-Production Elements

Be sure to test your animation for functionality and completeness. If it runs flawlessly, get a Peer Review and be prepared to make some last-minute changes. Complete a Project Reflection form and save your animation file (or link if using online software) to the proper project folder.

Scoring (15% - 25%)

	Hard copy	E-file
<input type="checkbox"/> Peer Review	X	✓
<input type="checkbox"/> Animation file	X	✓
<input type="checkbox"/> Project Reflection	X	✓

SUMMARY

A single element, done well, can be outstanding, however, done poorly, can bring down the entire feel of the entire production. Weight each category accordingly. Total must equal 100.

Category	Weight Range	Choose a weighting	Score
Pre-production	20% to 25%		
Production	50% to 60%		
Post-production	15% to 25%		
TOTAL		100%	